

## **Our General Assumptions**

- We're basically dealing with rational people
- If we teach them that x is bad, then they're less likely to do x
- If people thought about what they were doing, they wouldn't do bad things
- People are basically ethical but sometimes get led astray

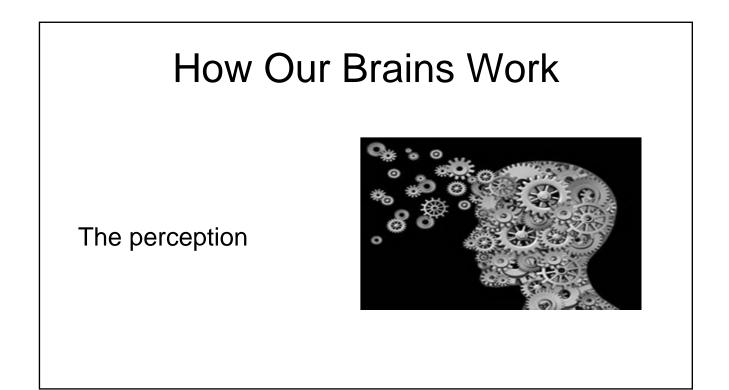
# The Big Questions

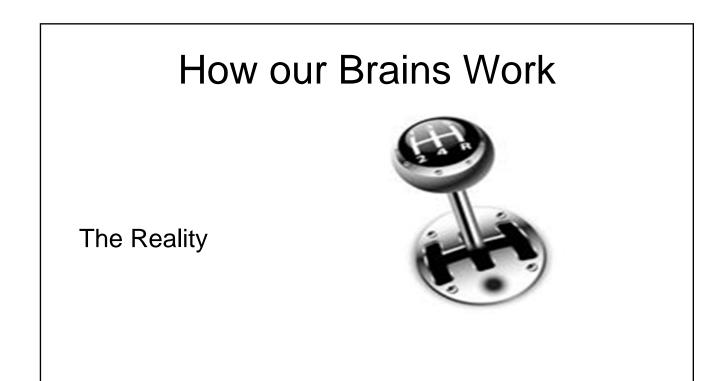
- What if we're wrong?
- What if we're all a bunch of cheaters?
- What if people really don't think that much?
- And what if we're worse at thinking than we think?



## **Today's Exploration**

- How we think (and don't)
- How much we cheat when we can
- What Jimmy Fallon understands about our ethical decisions that we don't
- Why I'm never wrong and neither are you, unless you disagree with me



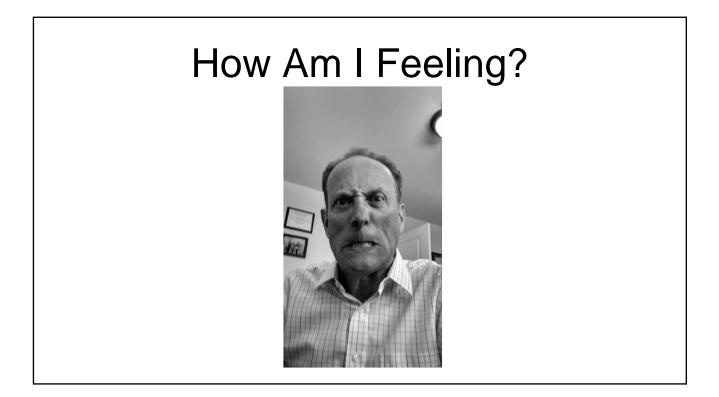


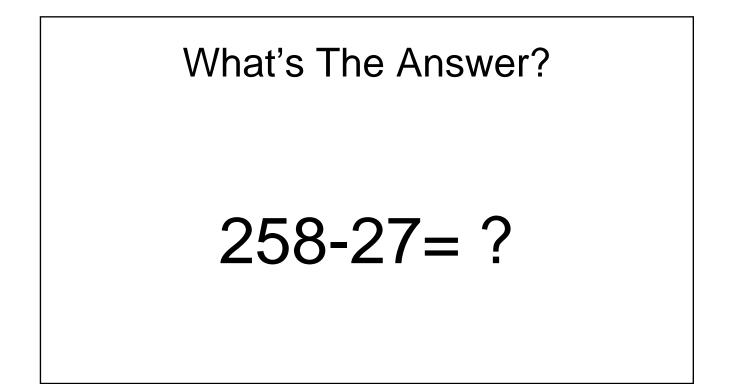
# **Quick Reaction Test**

First, start clapping and keep clapping

## How Am I Feeling?







# What Happened?

- Switched from your intuitive brain to your thinking brain
- Takes longer to process
- Requires more resources
- Forces everything else to slow down



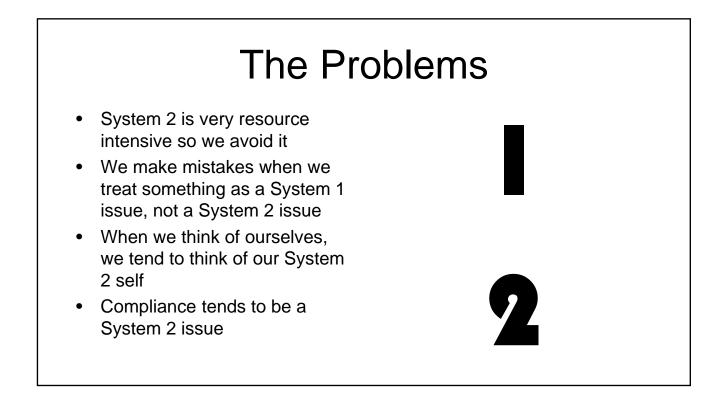
## **Everyday Life**

- Parallel Parking
- Deliver shocking news while walking
- Chatting while emailing



# Scientifically Speaking

- Two modes of thinking:
  - System 1 Works automatically and quickly, minimal effort or sense of control: how we operate most of the time
  - System 2 Thinking that requires effort and greater resources. Brain switches to System 2 only when it has to ("the law of least effort")



## **Quick Question**

A bat and ball cost \$110. The bat costs \$100 more than the ball.

How much does the ball cost?



## **Quick Answer**

- Not so fast!
- A bat and ball cost \$110. The bat costs \$100 more than the ball.
- \$5 for the ball and \$105 for the bat:
  - \$5 + \$105 = \$110

## System 2 Compliance

"System 2 is the only one that can follow rules...and make deliberate choices between options."

Daniel Kahnemann

Thinking Fast and Slow

## System 2 Downsides

- We don't use it when we should.
- The more you are thinking the more likely you are to:
  - Make selfish choices
  - Use sexist languages and
  - Make superficial judgments in social situations.



# **Resisting Temptation**

- Ego depletion: the more you have to say "no" in one area, the harder it is to say no in another
- Cognitive labor produces the same reaction: The more you think the harder to resist temptation



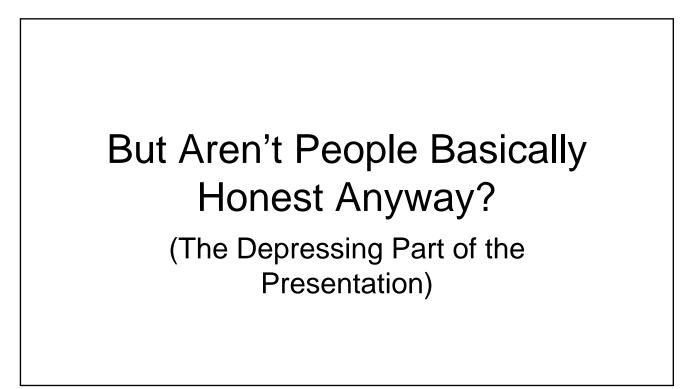
## Jail Time

- When are you most likely to get paroled in Israel?
- Answer: When the parole board is feeling fresh
  - First thing in the morning
  - Right after lunch



## Bottom Line

- So, if you're wondering what they were thinking, they probably weren't.
- Or more accurately, they weren't thinking as hard as they should because their brain didn't think it needed to, was too busy, too tired, or too tired of saying "no".



## The Popular Theory

- Most people are good
- Scandals are generally the result of a few bad apples aka "rogue employees"
- And then Dan Ariely put that theory to test

### The Set Up

- A sheet of paper with 20 math problems
- Subjects given 5 minutes to solve them
- Paid \$.50 per correct answer
- Time is up you show your answers for grading
- No opportunity to cheat
- Average number of right answers: 4

5	3	4	6	7	8	9	1	2
6	7	2	1	9	5	3	4	8
1	9	8	3	4	2	5	6	7
8	5	9	7	6	1	4	2	3
4	2	6	8	5	3	7	9	1
7	1	3	9	2	4	8	5	6
9	6	1	5	3	7	2	8	4
2	8	7	4	1	9	6	3	5
3	4	5	2	8	6	1	7	9

## The Shredder

- Shred your answer sheet then tell us how many you got right:
- Suddenly 6!



#### The Big Payoff

- Still have the shredder but varying rewards per right answer: \$1, \$2 or \$5
- What happened?
  - 6 Again
- And when offered \$10?
  - Slight decrease in cheating



# First Learning

- People don't cheat more if offered more
- People cheat as much as they can and still feel okay about themselves
- But wait...

## The Bigger Base

- One group told the average was 4 answers. Other group told the average was 8. How many did the group told 8 cheat by?
- 2 answers, once again

## Tokenism

- Another shredder group was told to report their correct answers, they would be given a token for each one and then had to walk 12 feet, where they handed in their tokens for cash. What happened?
- Cheating doubled!



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## **Moral Reminders**

- Asked to recall the 10 Commandments:
  - No cheating
- Asked to sign their school honor code:
  - No cheating, even though the school didn't have an honor code



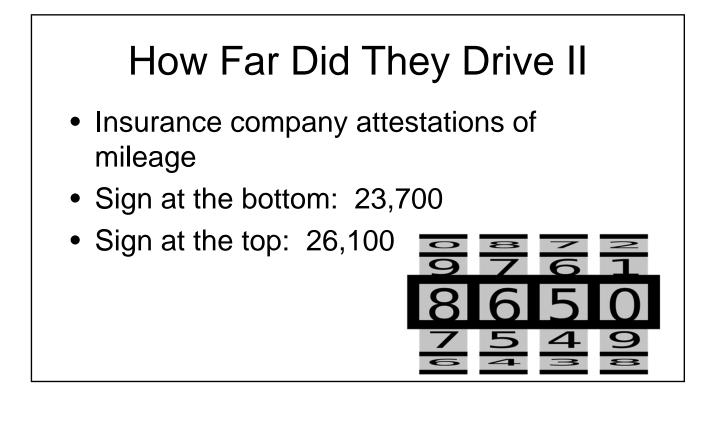
# What About Princeton Students?

- School has a formal and strong honor code
- Freshman orientation extensive
- Must sign with every test and paper
- Tested two weeks after orientation.
- Cheated just the same, except when reminded of the code right <u>before</u> the experiment



# What About Non-Students?

- Offered mileage reimbursements based on time and distance
- Sign at bottom: \$9.62
- Sign at top of the reimbursement form: \$5.27



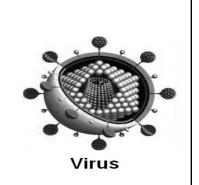
## Does One Bad Apple Spoil The Whole Bunch?

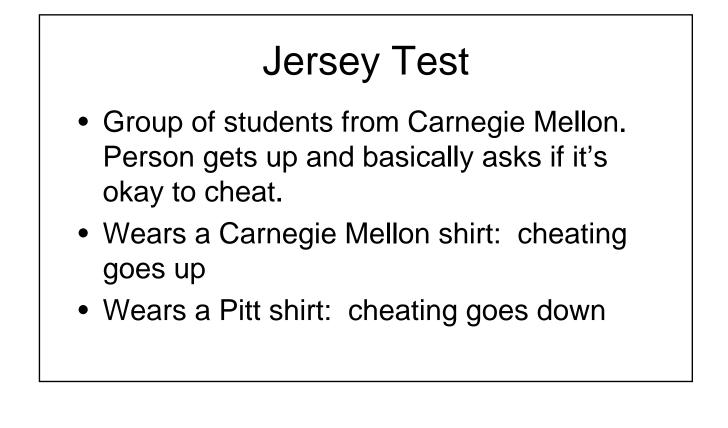
## New Shredder Test

- Control: take money from the envelope, and have answers checked
- Basic: shred, take money
- Virus: person obviously cheats, shreds, takes money

# What Happened?

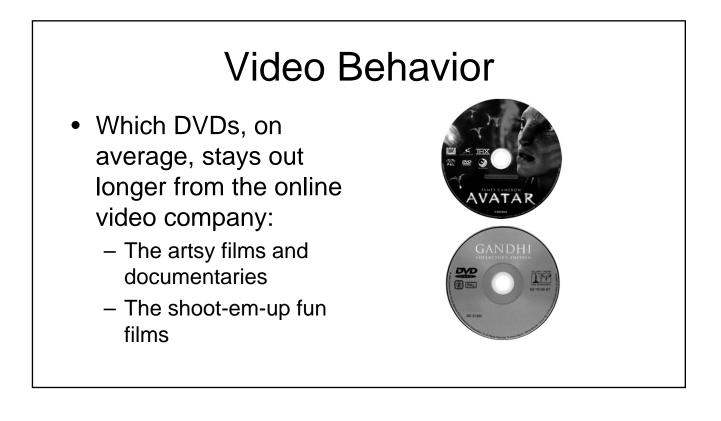
- Control:
- 7 answers
- Basic: 12 answers
- Virus: 15 answers

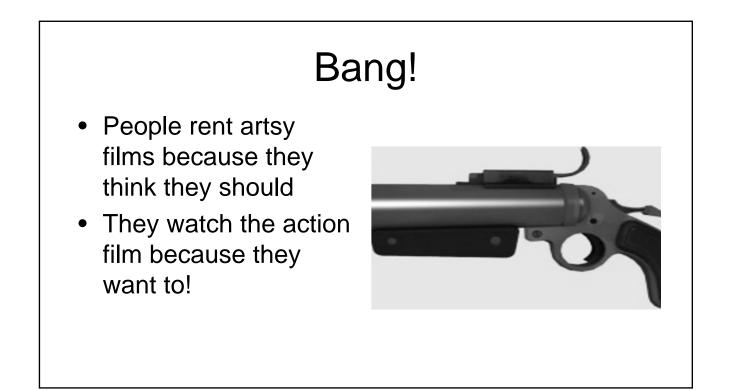


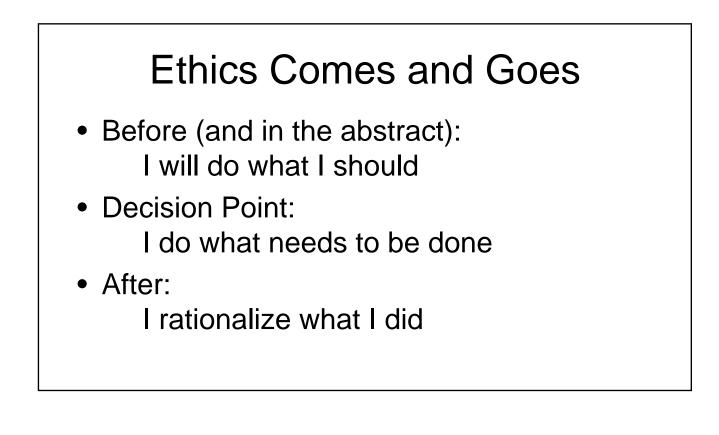


# The Ethics Gap

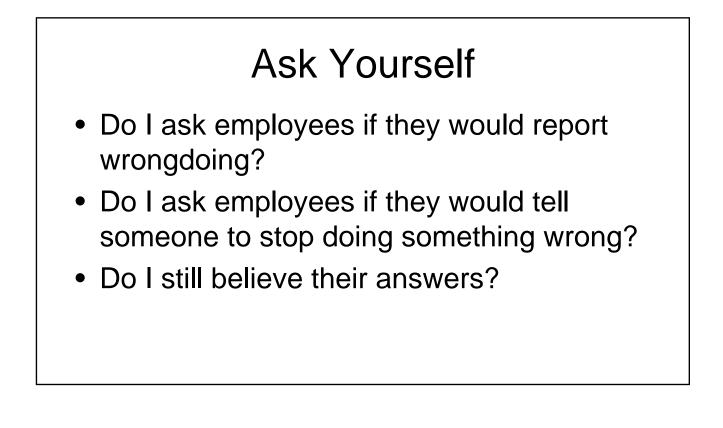
Or Why We Don't Do What We Say We Will Even on Jimmy Fallon











## Why We're Always Right Even When We're Wrong

## The Problem With Certainty

- Certainty isn't a fact. It's a feeling
- How do you know you're right?
  - First you know it
  - Then you align what facts you have

# The Wisdom of Colbert

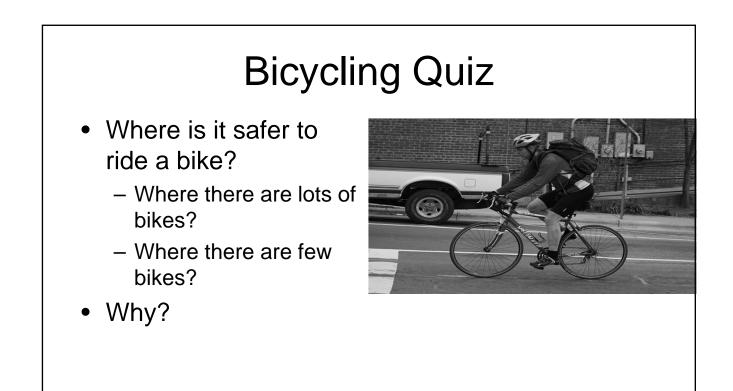
Truthiness:

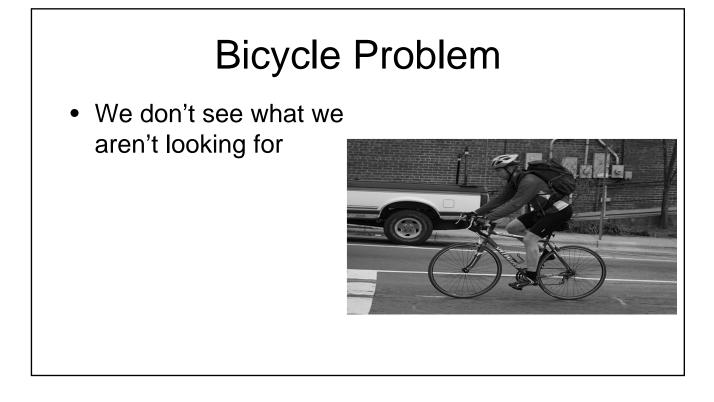
The quality of seeming or being felt to be true, even if not necessarily true

## The Knowledge River

- Neural networks form in our brain
  - Tie thoughts together
- Grow deeper over time
- Why it's hard to change thinking







# The Challenger Challenge

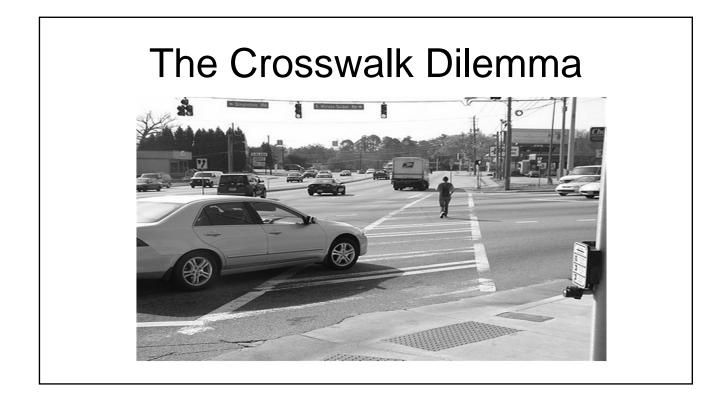
- 106 students asked to write down how they heard about the explosion
- 2.5 years later
  - 10% remembered close to perfectly
  - 25% had very different memories

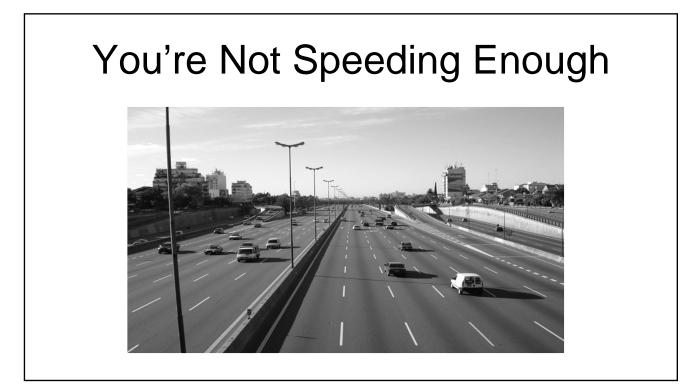


## The Ratings Conundrum

- Chess players asked to rate themselves
- 4% thought overrated
- 75% underrated
- How much is your house worth compared to your neighbors?







# To Sum Up

- We don't think as much as we should or think
- The harder we think the more likely we are to be tempted
- The harder we think the less forgiving and ruder we can get
- If given the opportunity to cheat, people will



- Larger rewards don't necessarily lead to more cheating
- We cheat to the level we can get away with and still feel good about ourselves
- The more removed from cash the more likely we are to cheat
  - Why stealing a box of pens is easier than stealing \$5
  - Why it's easy to overstate hours when billing

# To Sum Up

- We watch to see what happens when others cheat
- Moral reminders don't last very long
- We talk a better game than we play
- We overrate ourselves

# To Sum Up

- Think in patterns that keep deepening
- We see what we look for and miss what we don't
- We change our ethics to suit our needs

## So What Do We Do?

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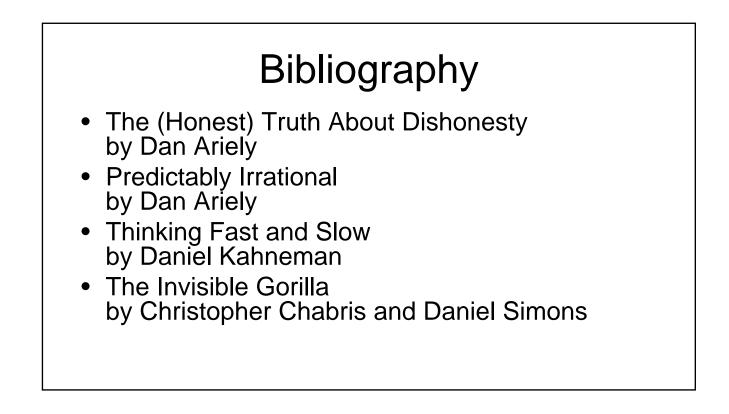
- Determine where the opportunities to cheat are
- Keep codes of conduct messages in front of employees in as many places as possible and often as possible
- Make them sign off before they do something, not after

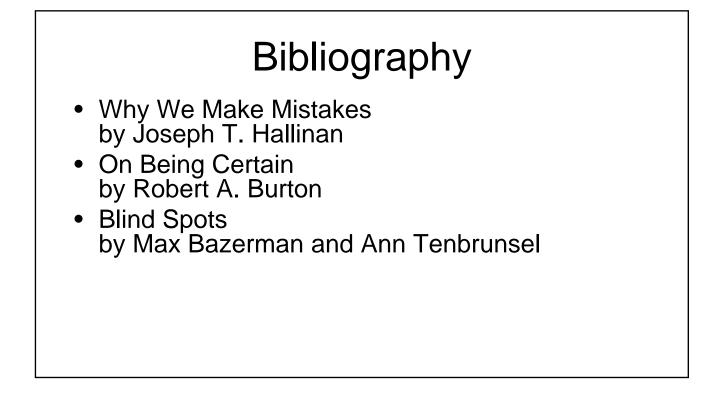
## So What Do We Do?

- Recognize that the people with the most demands are the ones most likely to be tempted to stray
- Find ways to make contacting compliance a System 1 reaction
  - Safety is a model

## So What Do We Do?

- Ban counterfeit goods in the workplace
- Don't let people stop with feeling right; make sure they know what is right
- We learn all we can about how people really think





## Contact

Adam Turteltaub Society of Corporate Compliance & Ethics 818-501-1232 adam.turteltaub@corporatecompliance.org